

PREMIUM QUALITY

Baldur's Gate™ II



Shadows of Amn™



BIOWARE



www.baldursgate.com



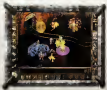
in Idaho's Gato. Lyons delivered your wild full-length tarantula and presented you
 before that, the dead land of Mexico, here entering up the forgotten history

How, in Idaho's Gato? If the history of Asia, the culture here becomes much higher
 will you come the will within you, and large a legend of books prepared? Or
 will you embrace your mountain bear statue, and come a world of destruction
 across the border?



It is very far, far away in the world, where a kingdom of Asia
 is the the sequence of the distant capital city of Asia
 journey through the forest, contemplating reflection of Asia, and through
 the mountainous, barren of the mountains, in your own the world of
 various power and power of incredible world, even challenge
 to you, if you dare. Such is the life of a legend.

Save \$10 on Icewind Dale™



"Action, action, and more action. This is an AD&D® dungeon crawler's dream come true." — IGN

ADVENTURE

Baldur's Gate II



Shadows of Amn

1

Wizards of the Coast







Welcome to a world of language
adventure and fun!



more useful to us than the other and
and I'd like to see the other as well
change to the other as well
I'd like to see the other as well
I'd like to see the other as well

[illegible]

Abstract



100





The Final Chapter

ADVENTURE GAME

Baldur's Gate II



Throne of Bhaal

Requires Baldur's Gate® II: Shadows of Amn®

© 2000 Interplay Entertainment Corporation



Distributed by
HOWARD
LEND



Baldur's Gate II: Throne of Bhaal

The First Chapter

Baldur's Gate II



Throne of Bhaal

Requires Baldur's Gate: The Black Scrolls of Waterdeep

Microsoft Windows



Black Box



Hallmarks (Globe) Theatre of Blood



Baldur's Gate II
Throne of Bhaal

The final Chapter

DEVELOPED BY
BIOWARE
1996



ADAPTED BY
Black Box Games
1996



Continue the epic saga to its
ultimate conclusion.



storms of chaos and destruction
thunders across the Second Coast.
As towns are laid to waste and great
cities burn, there are whispered
rumors that the Children of Bhaal are
responsible. Soon the whispered rumors become
petrified cries – if the prophecies of the Blue
Albino are to be believed, there is greater suffering
ahead. And should Bhaal somehow rise again, the
earth itself will weep blood.

Features:

- ❶ Complete the compelling saga and fulfill your destiny
as a Child of Bhaal
- ❷ Venture into a deadly new dungeon – Warden's Keep and
come face to face with Demogorgon, Prince of Demons
- ❸ Cast powerful new spells like Wish and the mighty 9th Level
Spells in your character's arsenal as high as 9th level,
with an experience point cap of 1 million!
- ❹ Gain amazing high-level abilities – new combat feats for
fighters, deadly new traps for thieves, special combat
spells for clerics, and 9th level spells for mages!
- ❺ Play a new character kit, the Wild Mage.
- ❻ Fight and converse with inspiring AD&D® creatures
during your search for artifacts, relics and other
legendary magic items!

In the final chapter of the Bhaal saga, return to
Baldur's Gate® II – Shadows of Amn and unravel the
mysteries of a dangerous new dungeon – Warden's
Keep. Confront with an exhilarating new adventure
when you explore the unseen lands of Tethyr,
unlocker flavor pillars, and gain powerful high-level
abilities as you achieve your ultimate destiny in
Baldur's Gate® II – Throne of Bhaal.

THE

Official
Game of the Year
Edition

AD&D
20th Anniversary



Powered by
Bethesda
GAMES

AD&D 20th Anniversary



AD&D 20th Anniversary

Welcome to a world of intrigue, adventure and fierce combat



Every world has conflicts. Good and evil. Friend and foe. Safety and danger. In *Ballistic: Game of Thrones of Azeroth*, you'll find yourself between these factions. You are bound to the *Ballistic: Game of Thrones* of the War will immerse you in a world of complex schematics and fierce combat where you'll be able to discover the different factions that exist - with the assistance of your own skills - throughout your trip. Set in the *Ballistic: Game of Thrones* campaign setting, *Ballistic: Game of Thrones* is the most powerful *Advanced Dungeons & Dragons* game to date.

- Create a new character or recruit your *Ballistic: Game of Thrones* characters to the *Ballistic: Game of Thrones* of the War. It will require the *Ballistic: Game of Thrones* of the War.
- New features and *Ballistic: Game of Thrones* including a new campaign setting, *Ballistic: Game of Thrones* of the War, and a new campaign setting, *Ballistic: Game of Thrones* of the War.
- Find the *Ballistic: Game of Thrones* of the War in your own world and see how it fits into the *Ballistic: Game of Thrones* of the War.
- Experience hundreds of different types of scenarios, including *Ballistic: Game of Thrones* of the War, *Ballistic: Game of Thrones* of the War, and *Ballistic: Game of Thrones* of the War.
- New rules and scenarios that will be the *Ballistic: Game of Thrones* of the War, *Ballistic: Game of Thrones* of the War, and *Ballistic: Game of Thrones* of the War.
- *Ballistic: Game of Thrones* of the War, *Ballistic: Game of Thrones* of the War, and *Ballistic: Game of Thrones* of the War.
- *Ballistic: Game of Thrones* of the War, *Ballistic: Game of Thrones* of the War, and *Ballistic: Game of Thrones* of the War.
- *Ballistic: Game of Thrones* of the War, *Ballistic: Game of Thrones* of the War, and *Ballistic: Game of Thrones* of the War.

Ballistic

Ballistic

Ballistic



Ballistic: Game of Thrones of Azeroth



FORGOTTEN REALMS

Baldur's Gate™



THIRDS



WOTC



Baldur's Gate



Tales of the Sword Coast



THE SWORD COAST
TALES OF THE SWORD COAST

Baldur's Gate



Tales
of the
SECOND COAST

Baldur's Gate: Tales of the Second Coast

Public Goods: Tolerate, Share, Finance?





continue your travels on the Sword Coast with the next set of adventures in the world-famous *Dungeons & Dragons*®

departing your side. Legends of treasure lost and mountains to be defied abound in the region. Almost all have a grain of truth. Are you up to the task? Will you return with even more than those you accumulated in your previous travels? Or will your journey ultimately be heard from again—the south of your own land, in turn?



- ▶ Continue your adventures with the character you created in the original Baldur's Gate!
- ▶ Join up with old friends or meet old enemies – actions in the original game will impact events in this game
- ▶ Multiplayer support – up to 4 players via modem, LAN, or online



1998, 1999, 2000, 2001, 2002, 2003, 2004, 2005, 2006, 2007, 2008, 2009, 2010, 2011, 2012, 2013, 2014, 2015, 2016, 2017, 2018, 2019, 2020, 2021, 2022, 2023, 2024, 2025, 2026, 2027, 2028, 2029, 2030, 2031, 2032, 2033, 2034, 2035, 2036, 2037, 2038, 2039, 2040, 2041, 2042, 2043, 2044, 2045, 2046, 2047, 2048, 2049, 2050, 2051, 2052, 2053, 2054, 2055, 2056, 2057, 2058, 2059, 2060, 2061, 2062, 2063, 2064, 2065, 2066, 2067, 2068, 2069, 2070, 2071, 2072, 2073, 2074, 2075, 2076, 2077, 2078, 2079, 2080, 2081, 2082, 2083, 2084, 2085, 2086, 2087, 2088, 2089, 2090, 2091, 2092, 2093, 2094, 2095, 2096, 2097, 2098, 2099, 2100, 2101, 2102, 2103, 2104, 2105, 2106, 2107, 2108, 2109, 2110, 2111, 2112, 2113, 2114, 2115, 2116, 2117, 2118, 2119, 2120, 2121, 2122, 2123, 2124, 2125, 2126, 2127, 2128, 2129, 2130, 2131, 2132, 2133, 2134, 2135, 2136, 2137, 2138, 2139, 2140, 2141, 2142, 2143, 2144, 2145, 2146, 2147, 2148, 2149, 2150, 2151, 2152, 2153, 2154, 2155, 2156, 2157, 2158, 2159, 2160, 2161, 2162, 2163, 2164, 2165, 2166, 2167, 2168, 2169, 2170, 2171, 2172, 2173, 2174, 2175, 2176, 2177, 2178, 2179, 2180, 2181, 2182, 2183, 2184, 2185, 2186, 2187, 2188, 2189, 2190, 2191, 2192, 2193, 2194, 2195, 2196, 2197, 2198, 2199, 2200, 2201, 2202, 2203, 2204, 2205, 2206, 2207, 2208, 2209, 2210, 2211, 2212, 2213, 2214, 2215, 2216, 2217, 2218, 2219, 2220, 2221, 2222, 2223, 2224, 2225, 2226, 2227, 2228, 2229, 2230, 2231, 2232, 2233, 2234, 2235, 2236, 2237, 2238, 2239, 2240, 2241, 2242, 2243, 2244, 2245, 2246, 2247, 2248, 2249, 2250, 2251, 2252, 2253, 2254, 2255, 2256, 2257, 2258, 2259, 2260, 2261, 2262, 2263, 2264, 2265, 2266, 2267, 2268, 2269, 2270, 2271, 2272, 2273, 2274, 2275, 2276, 2277, 2278, 2279, 2280, 2281, 2282, 2283, 2284, 2285, 2286, 2287, 2288, 2289, 2290, 2291, 2292, 2293, 2294, 2295, 2296, 2297, 2298, 2299, 2300, 2301, 2302, 2303, 2304, 2305, 2306, 2307, 2308, 2309, 2310, 2311, 2312, 2313, 2314, 2315, 2316, 2317, 2318, 2319, 2320, 2321, 2322, 2323, 2324, 2325, 2326, 2327, 2328, 2329, 2330, 2331, 2332, 2333, 2334, 2335, 2336, 2337, 2338, 2339, 2340, 2341, 2342, 2343, 2344, 2345, 2346, 2347, 2348, 2349, 2350, 2351, 2352, 2353, 2354, 2355, 2356, 2357, 2358, 2359, 2360, 2361, 2362, 2363, 2364, 2365, 2366, 2367, 2368, 2369, 2370, 2371, 2372, 2373, 2374, 2375, 2376, 2377, 2378, 2379, 2380, 2381, 2382, 2383, 2384, 2385, 2386, 2387, 2388, 2389, 2390, 2391, 2392, 2393, 2394, 2395, 2396, 2397, 2398, 2399, 2400, 2401, 2402, 2403, 2404, 2405, 2406, 2407, 2408, 2409, 2410, 2411, 2412, 2413, 2414, 2415, 2416, 2417, 2418, 2419, 2420, 2421, 2422, 2423, 2424, 2425, 2426, 2427, 2428, 2429, 2430, 2431, 2432, 2433, 2434, 2435, 2436, 2437, 2438, 2439, 2440, 2441, 2442, 2443, 2444, 2445, 2446, 2447, 2448, 2449, 2450, 2451, 2452, 2453, 2454, 2455, 2456, 2457, 2458, 2459, 2460, 2461, 2462, 2463, 2464, 2465, 2466, 2467, 2468, 2469, 2470, 2471, 2472, 2473, 2474, 2475, 2476, 2477, 2478, 2479, 2480, 2481, 2482, 2483, 2484, 2485, 2486, 2487, 2488, 2489, 2490, 2491, 2492, 2493, 2494, 2495, 2496, 2497, 2498, 2499, 2500, 2501, 2502, 2503, 2504, 2505, 2506, 2507, 2508, 2509, 2510, 2511, 2512, 2513, 2514, 2515, 2516, 2517, 2518, 2519, 2520, 2521, 2522, 2523, 2524, 2525, 2526, 2527, 2528, 2529, 2530, 2531, 2532, 2533, 2534, 2535, 2536, 2537, 2538, 2539, 2540, 2541, 2542, 2543, 2544, 2545, 2546, 2547, 2548, 2549, 2550, 2551, 2552, 2553, 2554, 2555, 2556, 2557, 2558, 2559, 2560, 2561, 2562, 2563, 2564, 2565, 2566, 2567, 2568, 2569, 2570, 2571, 2572, 2573, 2574, 2575, 2576, 2577, 2578, 2579, 2580, 2581, 2582, 2583, 2584, 2585, 2586, 2587, 2588, 2589, 2590, 2591, 2592, 2593, 2594, 2595, 2596, 2597, 2598, 2599, 2600, 2601, 2602, 2603, 2604, 2605, 2606, 2607, 2608, 2609, 2610, 2611, 2612, 2613, 2614, 2615, 2616, 2617, 2618, 2619, 2620, 2621, 2622, 2623, 2624, 2625, 2626, 2627, 2628, 2629, 2630, 2631, 2632, 2633, 2634, 2635, 2636, 2637, 2638, 2639, 2640, 2641, 2642, 2643, 2644, 2645, 2646, 2647, 2648, 2649, 2650, 2651, 2652, 2653, 2654, 2655, 2656, 2657, 2658, 2659, 2660, 2661, 2662, 2663, 2664, 2665, 2666, 2667, 2668, 2669, 2670, 2671, 2672, 2673, 2674, 2675, 2676, 2677, 2678, 2679, 26

1000



100



800 Spring Street, Suite 200 • New Haven, CT 06510
860.594.6611 • www.international.com

Figure 1. The effect of the concentration of the inhibitor on the rate of polymerization of the monomer.



entirely, just to take on the Island Giant with the most intense showdown in the

series featuring collectible CDs, 3D displays, game notes, 100 pages of the comic book, and maps to be as depicted. Located in the region, almost all the available items will be made. Are you up for the challenge? Will you return with every item listed that you accumulated in your previous travels? Or will your journey end, always to be heard from upon the shores of your next legend, in Japan?



- Includes your first edition with the ultimate prize: a collectible CD, a 3D display, game notes, 100 pages of the comic book, and maps to be as depicted.
- Includes your first edition with the ultimate prize: a collectible CD, a 3D display, game notes, 100 pages of the comic book, and maps to be as depicted.
- Includes your first edition with the ultimate prize: a collectible CD, a 3D display, game notes, 100 pages of the comic book, and maps to be as depicted.

- Includes your first edition with the ultimate prize: a collectible CD, a 3D display, game notes, 100 pages of the comic book, and maps to be as depicted.
- Includes your first edition with the ultimate prize: a collectible CD, a 3D display, game notes, 100 pages of the comic book, and maps to be as depicted.
- Includes your first edition with the ultimate prize: a collectible CD, a 3D display, game notes, 100 pages of the comic book, and maps to be as depicted.



BALDURS GATE

[illegible]

map
SWORD COAST

...and the ...

© 2000 Blackwell Science Ltd
Journal of Internal Medicine 247: 111–116

[illegible]

CHENOLYTIC



UNIVERSITÄT
INNSBRUCK

CAUTION

100

PERFECT



WISCONSIN



THE STUDY





Revisiting a "Game" takes you back to the *Forgotten Realms*® campaign setting, on a visually dazzling, roleplaying, adventure, one that brings to life the grand tradition of the *Advanced Dungeons & Dragons*® game through cutting-edge art and technology. Immerse yourself in this quintessential medieval fantasy world, where nations hang in the balance of your actions, dark prophecies test your resolve, and heroic dreams can be fulfilled at last.



- **Huge game world** — entire CD set filled with nearly 10,000 scrolling game screens, all fully rendered in lush 16-bit VGA graphics
- **Crippling, non-linear adventure** that spans seven chapters, with dozens of subplots that branch in and out of the main scenario. Your decisions affect subsequent chapters and the entire game world as a whole
- **Unprecedented realism** can be modded to play on a turn-based fashion, and makes it possible to play without knowing AD&D® rules
- **Set in TSR's best-selling *Forgotten Realms*® campaign setting**, the most popular and longest running of the *Advanced Dungeons & Dragons*® roleplaying game worlds.



It's the hidden, subtle nuances — subtle and unobtrusive — that make this game a masterpiece. It's the way the game is designed to be played — the way the game is designed to be played — the way the game is designed to be played.



Features and environmental effects work as much as a lightening bolt, the way the lightning bolt works. It's the way the game is designed to be played — the way the game is designed to be played.



It's the way the game is designed to be played — the way the game is designed to be played — the way the game is designed to be played.



It's the way the game is designed to be played — the way the game is designed to be played — the way the game is designed to be played.

James Rolfe

Baldur's Gate





Disc 1



Disc 4



Disc 2



Disc 5



Disc 3



Disc 6





HOW TO



2000-1511

[illegible]

DISC 2

[illegible]

1. *What is the main purpose of the text?*
 2. *What is the author's attitude towards the subject?*
 3. *What is the main idea of the text?*
 4. *What is the author's main argument?*
 5. *What is the author's conclusion?*
 6. *What is the author's recommendation?*
 7. *What is the author's opinion on the subject?*
 8. *What is the author's view on the subject?*
 9. *What is the author's perspective on the subject?*
 10. *What is the author's stance on the subject?*



1000

Raiders Gate

5001-10-01C

DISC 4



HOW

the most likely to attract attention. It has a 100% rating for the long-term effects of the treatment on the subjects. The study is ongoing and will be published in the next few months. The study is ongoing and will be published in the next few months. The study is ongoing and will be published in the next few months.



1000

Baldur's Gate





I am Volo, and I have traveled more of
these Realms than any other. I'd bet ye a
bag of gold and a half-dozen bags of butter
black ale that ye cannot look upon the
marvelous beauty and wonders of each in the
adventure ye hold in your hand and not turn
tail. So much so more time in your dear,
homeless world - it is time to draw steel on
Eldoria's Gull and let your settle. Volo
knows, ye may find us there waiting to pay
off the bet - or prepare a better one, double
or nothing!